

RESUME



385-224-0204
toonwonder@gmail.com

ROBIN
CONOVER

PROFESSIONAL EXPERIENCE

Motion Capture Technician:

(Supervised capture and processed data of motion capture sessions)

Stargate Digital - *The Walking Dead*, *High School Musical 3*

Universal Studios - Virtual Stage (various studio presentations)

Sony Picture Studios - *The Green Hornet*

Disney - *Alice in Wonderland*

Jim Henson Company - *Wilson and Ditch: Digging America*

Electronic Arts (EA) - *Steven Spielberg's Project X*, *Madden NFL 09*

2K Boston - *BioShock*

Chevron Corporation - Internal Training Film

Caterpillar Inc. - Internal Training Film

Animation Artist:

Universal Cartoon Studios - *Land Before Time (5-13 and TV series)*,

Balto 2, *American Tail 3*, *Curious George (TV series)*

Don Bluth Studios - *Thumbelina*, *The Pebble and The Penguin*

Disney - *George of the Jungle (Title Animation)*

Rich Entertainment - *The Swan Princess*

Storyboard Artist:

Universal Cartoon Studios - *Land Before Time (5-13 and TV series)*

American Tail 3, *Balto 2*, *Curious George (TV Series)*

Marvel Entertainment - *IronMan*

Fred Wolf Films - *Teenage Mutant Turtles*, *James Bond Jr.*

DIC Entertainment - *Sherlock Holmes in 21st Century*

Associate Producer:

(Responsible for completion of projects including: project bids, client liason, hiring artists, managing and supervising artist assignments)

MotionWorks - *Mortal Kombat: The Journey Begins (New Line Cinema)*

PageMaster, *PageMaster CDROM (Turner Pictures, Inc)*

We're Back (Amblin Entertainment)

Trix Cereal commercials (Nestle Corporation)

TEACHING EXPERIENCE

Adjunct Professor (University of Utah, Spring 2015 - Present)

Teaching motion capture, 3D Character Design

Online Instructor (www.animationtrainingacademy.com)

(2010 - Present) Created Curriculum and taught 3D animation

Animation Instructor/Mentor

(Frazier Mountain High School, Frazier Park, California, 2000-Present)

Created curriculum and taught 3D animation

EDUCATION

BFA Animation - Brigham Young University, Provo Utah

American Animation Institute - Hollywood California

Storyboarding and Figure drawing

Earl Jones Studio - Salt Lake City, Utah - Figure drawing / painting

Harry Fredman Studios - Kansas City, Missouri

Portrait drawing / painting

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